

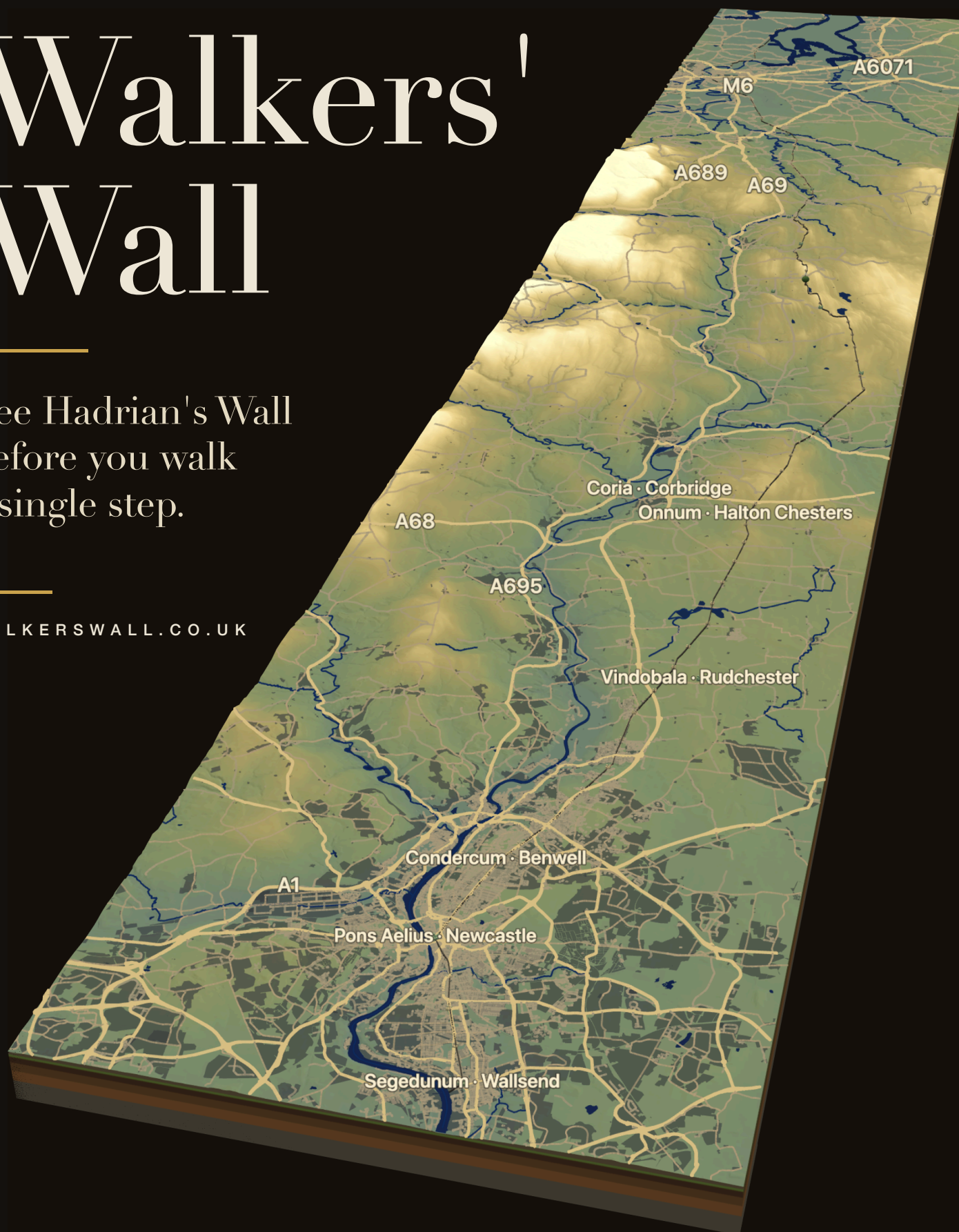
A PLANNING COMPANION

EST. ON THE ROMAN FRONTIER

Walkers' Wall

See Hadrian's Wall
before you walk
a single step.

WALKERSWALL.CO.UK



01

BEFORE YOU LACE UP

Eighty-four miles, answered in advance.

Walking Hadrian's Wall is 84 miles of Roman frontier, wide skies and bigger climbs. Most people arrive at the planning stage knowing the name and little else — how many days? which direction? and where on earth will I sleep?

Walkers' Wall answers those questions by letting you stand over the whole trail in three dimensions. The real ground, the real gradients, the forts and the places to stop — all before you commit a penny or a day's leave. What follows is a short tour of what it does.

IN THIS COMPANION

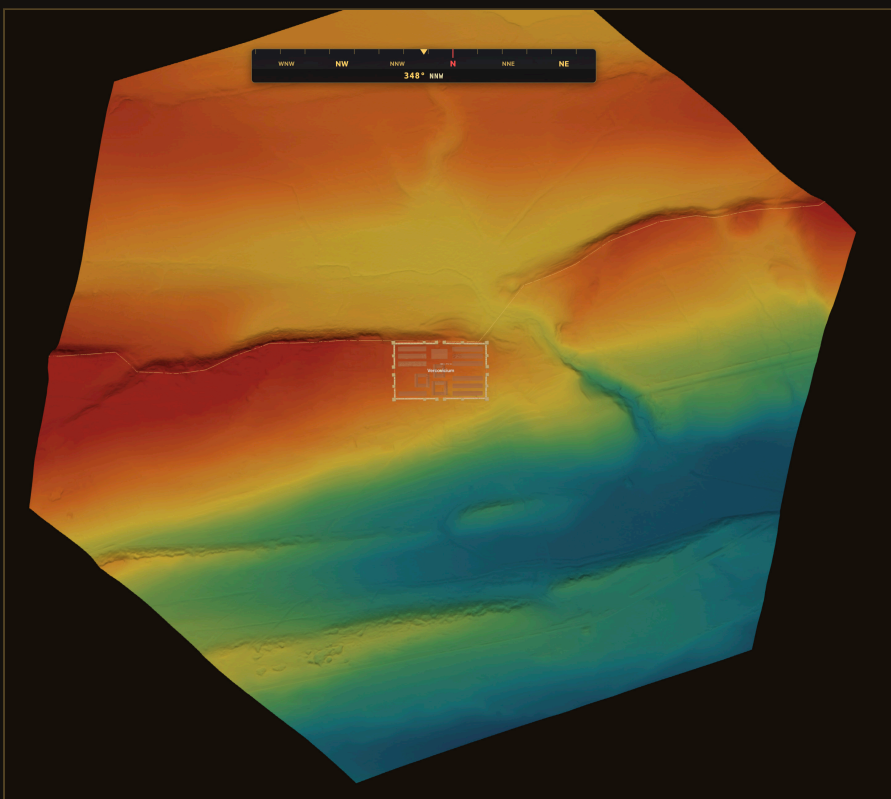
See the ground itself	02	Plan your days	03
Know every climb	04	Walk the forts	05
Plan a real stopping place	06	See services around it	07
Save it & carry your plan	08	For the power user	09
Start planning			—

02

SEE THE GROUND ITSELF

Read the land the way Rome chose it.

Most maps flatten the Wall. Walkers' Wall builds it from native 1 metre LiDAR, so the crags of the central section rise the way they will under your boots. Switch layers on and off — forts, milecastles, the Military Road, rivers, place names in Roman and English — and the frontier makes sudden, obvious sense.



The ground as data — 1 m LiDAR coloured by elevation, every fold the Romans read.

WALKERS' WALL
Hadrian's Wall · EA 1 m DTM · 15 m overview

LAYERS OFF · BASIC ONLY

DISPLAY

LAYERS

3D Wall — Dark

3D Wall — Light

Wall Line

Mile Ruler

Trig Points

Forts

Milecastles

Sycamore Gap

Wall Sites (Roman-English)

West

Mid

East

Place Names

West

Mid

East

Roads

Military Rd

Local Roads

Railway

Rivers

Water Bodies

Town/Village Polygons

HEX INSPECT

FORT INSPECT

STAY · EAT · PARK

ROUTE ASSIST

TOOLS

MY POINTS

Layers — the Wall's furniture, on or off.

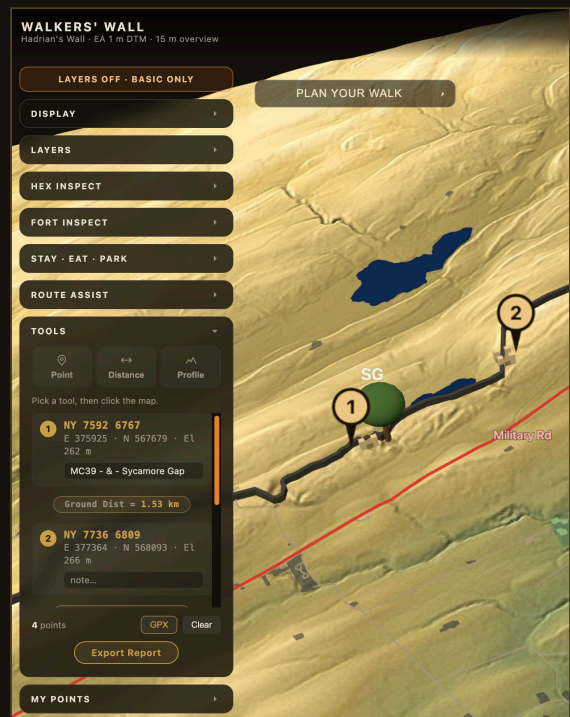
03

PLAN YOUR DAYS

Drop your points. Read every leg.

Set a point wherever you plan to start, rest or spend the night, and Walkers' Wall measures the leg between them — the true ground distance that follows the terrain, and the climb you'll actually feel underfoot. Grid reference, easting-northing and elevation come attached to every point.

Build a day, name your stops, then export the lot as a clean, printable plan — legs, distances and elevation profiles, ready to carry.



Points at Sycamore Gap — ground distance **1.53 km**, ready to export.

THE TOOLS

© Point

↔ Distance

⤿ Profile

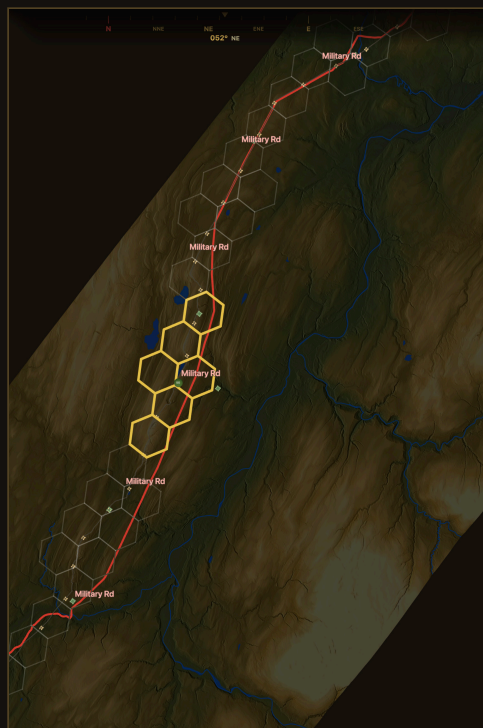
04

KNOW EVERY CLIMB

No nasty surprises at Sycamore Gap.

Walk the trail hex by hex. Pick the corridor along the crag and inspect the ground it crosses — the rise and fall ahead, the shape of the next climb, how hard the coming mile really is. A name on a map becomes a feel for the walk.

So the steep pull out of a gap arrives expected, not as a nasty surprise with the light going.



The trail corridor picked out in gold along the Whin Sill.

05

WALK THE FORTS

A journey through the frontier.

From Segedunum to Bowness the Wall is stitched with Roman forts. Stand in any of them — rebuilt on the real hillside from surveyed footprints — to see the layout, the setting and the story, and the walk becomes something more than a long-distance path.



Vercovicium (Housesteads) on the Whin Sill — the Wall itself forms its north rampart.

Choose your stage. See the beds around it.

A planned mile becomes a useful stopping place. The stop page shows the Wall landmarks around it, then lists nearby hostels, inns, B&Bs and campsites in distance order, with prices and direct booking or detail links.

3

DAY

HADRIAN'S WALL PATH · STOP

Steel Rigg

Day 3 · 14 mi/day · east → west · 42.0 mi from Wallsend · 41.4 mi from Bowness

Beds nearby —

0 within ½ mi

7 within 1 mi

13 within 2 mi

Toilets, water, food, shops & camping around this stop — open the services map ↗

ROMAN

On the Wall here

11

Milecastle 39 — Castle Nick	0.2 mi
Steel Rigg	0.4 mi
Once Brewed	0.6 mi
Sycamore Gap	0.6 mi
Milecastle 40 — Winshields	0.7 mi
Winshields Crag	0.7 mi
Crag Lough	0.8 mi
Milecastle 38 — Hotbank	1.0 mi
Vindolanda · Vindolanda — Stanegate / town	1.2 mi
Milecastle 41 — Melkridge	1.7 mi
Vercovicium · Housesteads — Wall fort	2.1 mi

STAY

Rest your head

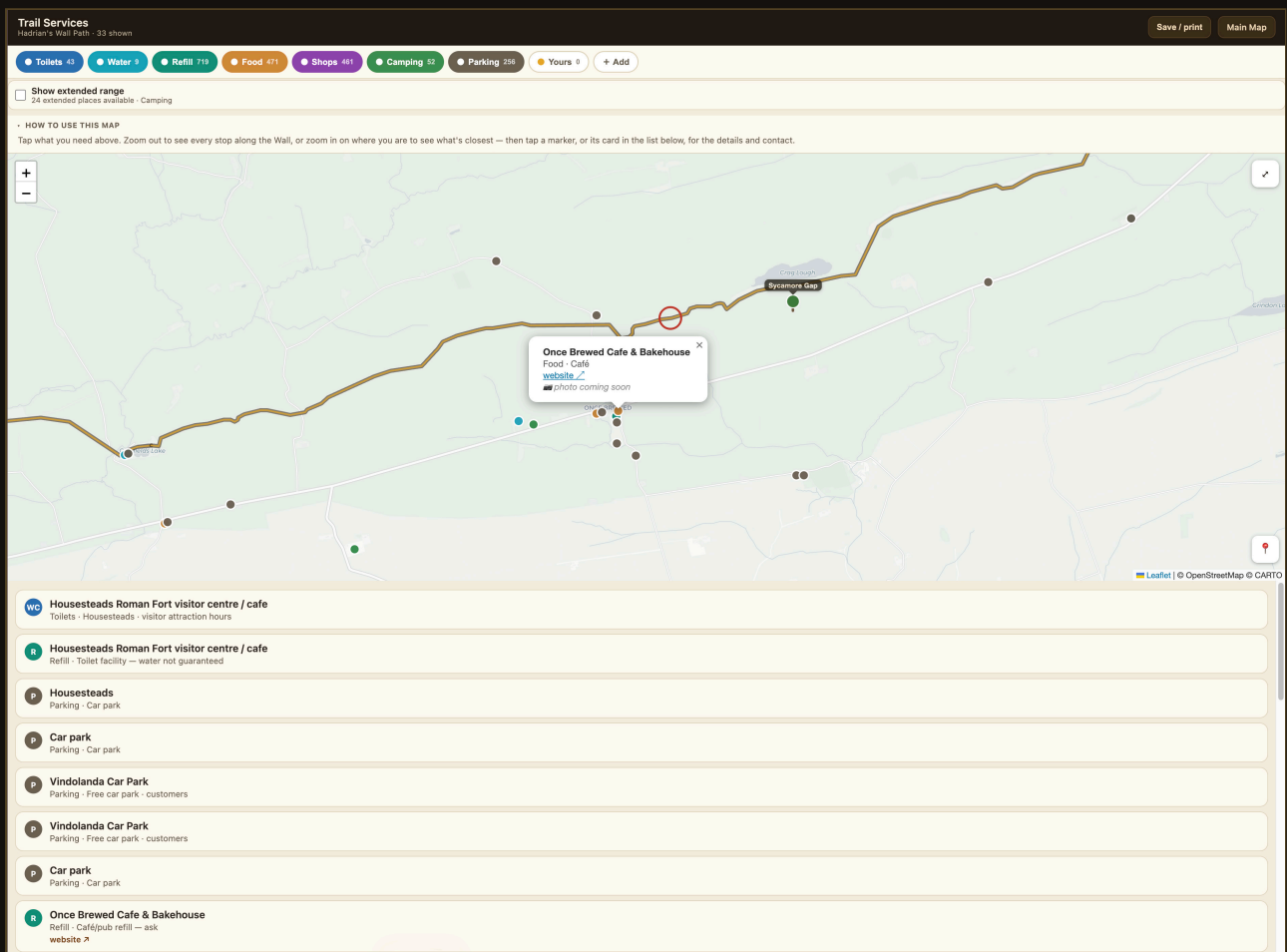
within 3 mi

YHA The Sill	YOUTH HOSTEL	✓ Wide range depending on accommodation type	book / details	0.6 mi
Twice Brewed Inn	LODGING	✓ £100 - £150	book / details	0.6 mi
Vallum Lodge	B&B	✓ £100 - £150	book / details	0.7 mi
Winshields Campsite	CAMPING	✓ £50 - £100	book / details	0.9 mi
Layside	LODGING	✓ £100 - £150	book / details	1.1 mi
Hadrian's Wall Campsite	CAMPING	✓ Wide range depending on accommodation type	book / details	2.0 mi
Beggar Bog Farm	LODGING	✓		2.1 mi
Bridge House	CAMPING	✓ Wide range depending on accommodation type	book / details	2.8 mi
Winshields Farm Campsite	CAMPING		book / details	0.9 mi
Gibbs Hill Farm	B&B		book / details	1.0 mi

Steel Rigg, day 3: seven beds within one mile and thirteen within two - enough information to decide whether the stage really works.

Make the stop work. See everything nearby.

Open Trail Services from the stop and filter toilets, water, refill points, food, shops, camping and parking. Tap a marker for its name and website, or scan the list below the map when you want the practical answer quickly.

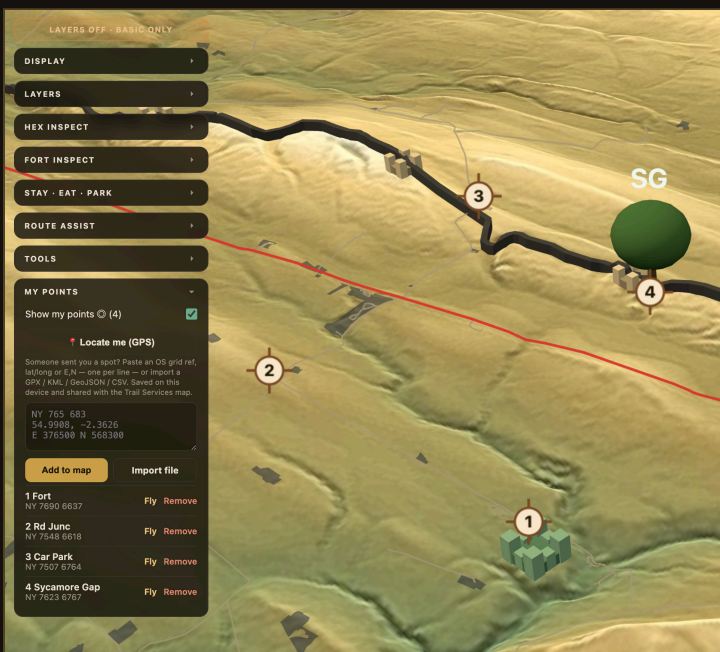


Once Brewed and Sycamore Gap: the selected cafe sits in the same view as nearby water, refill and parking options.

PICK THE STOPPING MILE → FILTER WHAT YOU NEED → OPEN THE DETAILS

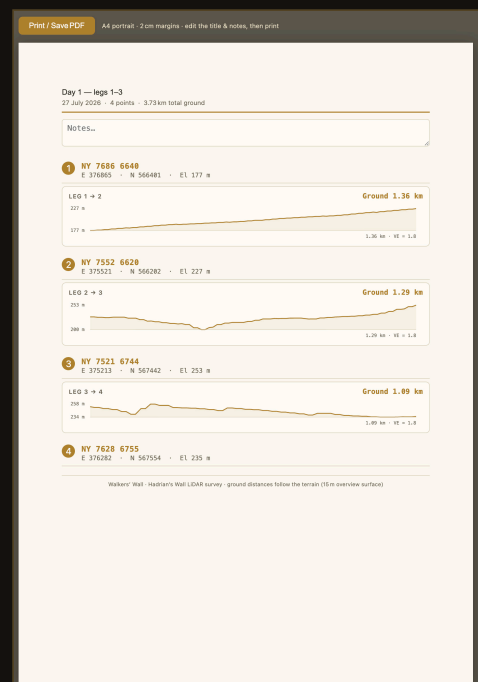
Off the screen, onto the trail.

Name and keep your points — Fort, car park, Sycamore Gap — saved on your device. Been sent a spot? Paste an OS grid ref, lat-long or easting-northing, or import a GPX, KML, GeoJSON or CSV, and it lands on the map.



My Points — save, import, Locate-me GPS, and fly straight to any of them.

Then export the day as a printable report — legs, ground distances and elevation profiles, with a notes box for the pub at the end.



Export Report — your plan, on paper.

09

FOR THE POWER USER

Five moves past the basics.

Vertical exaggeration

Push the relief to read subtle ground that a flat map hides — then ease it back to judge true steepness.

Route Assist ranges

Let the map propose 9 / 14 / 20-mile days, then hand-tune each stage around your own targets.

Export Report

Turn a finished plan into a clean, printable report to carry, share, or hand to whoever's booking the beds.

OS Map modes

Swap between Outdoor, Historic and Dark bases to match navigation, heritage context or low-light reading.

Fort Science

Go deeper into earthworks, drainage and construction — the engineering under the frontier.

START PLANNING

Skip the £700 package. Plan it yourself.

Walking the Wall your own way? The map is free to explore. When you're ready to plan in earnest, a Wall Pass unlocks the stops, the routing and the day-planner — one-time, no auto-renew.

WALL PASS

£7.99

21 days · one-time

Stay · eat · park
at the set 9·14·20-mile points
only

WALL PLANNER

£14.99

30 days · one-time

Stay · eat · park
at every mile, both directions

WALL YEAR · BEST
VALUE

£24.99

365 days · one-time

Everything in Wall Planner
a full year to adjust as you go

Example Pack (£7.99) shows accommodation only at the fixed 9 / 14 / 20-mile day-points, W–E or E–W. To see where to stay at **every mile** and build your own stages, choose **Wall Planner (£14.99)**.